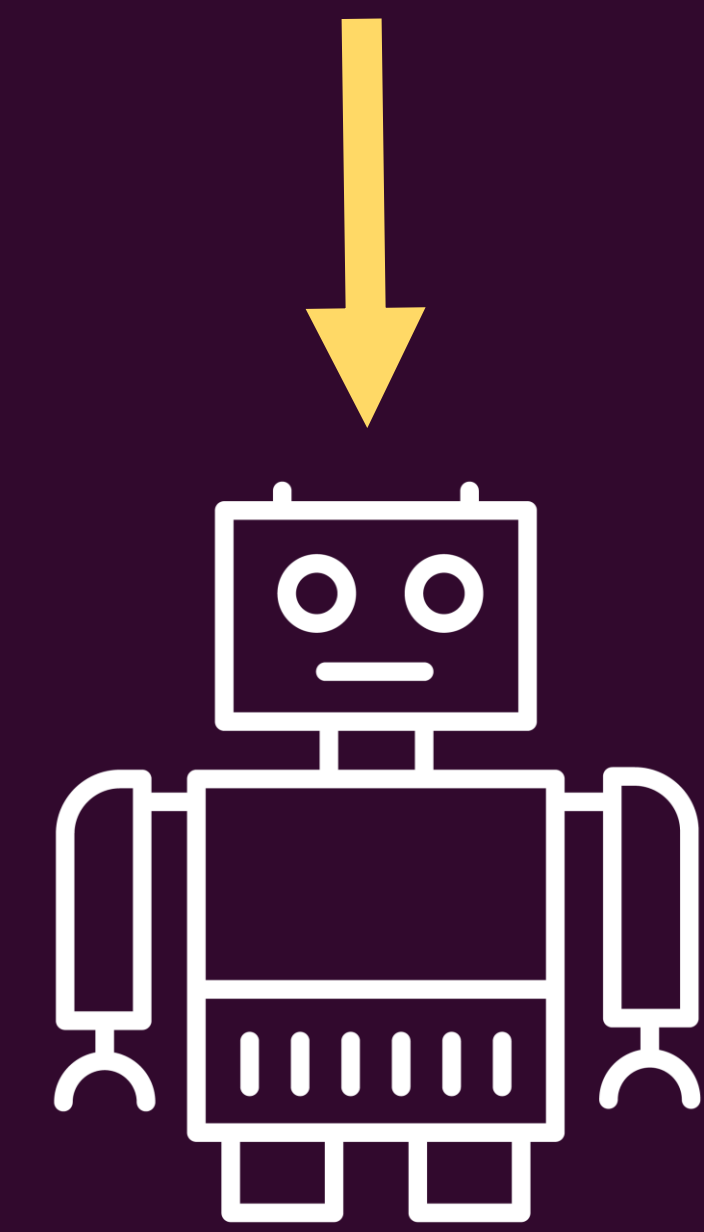
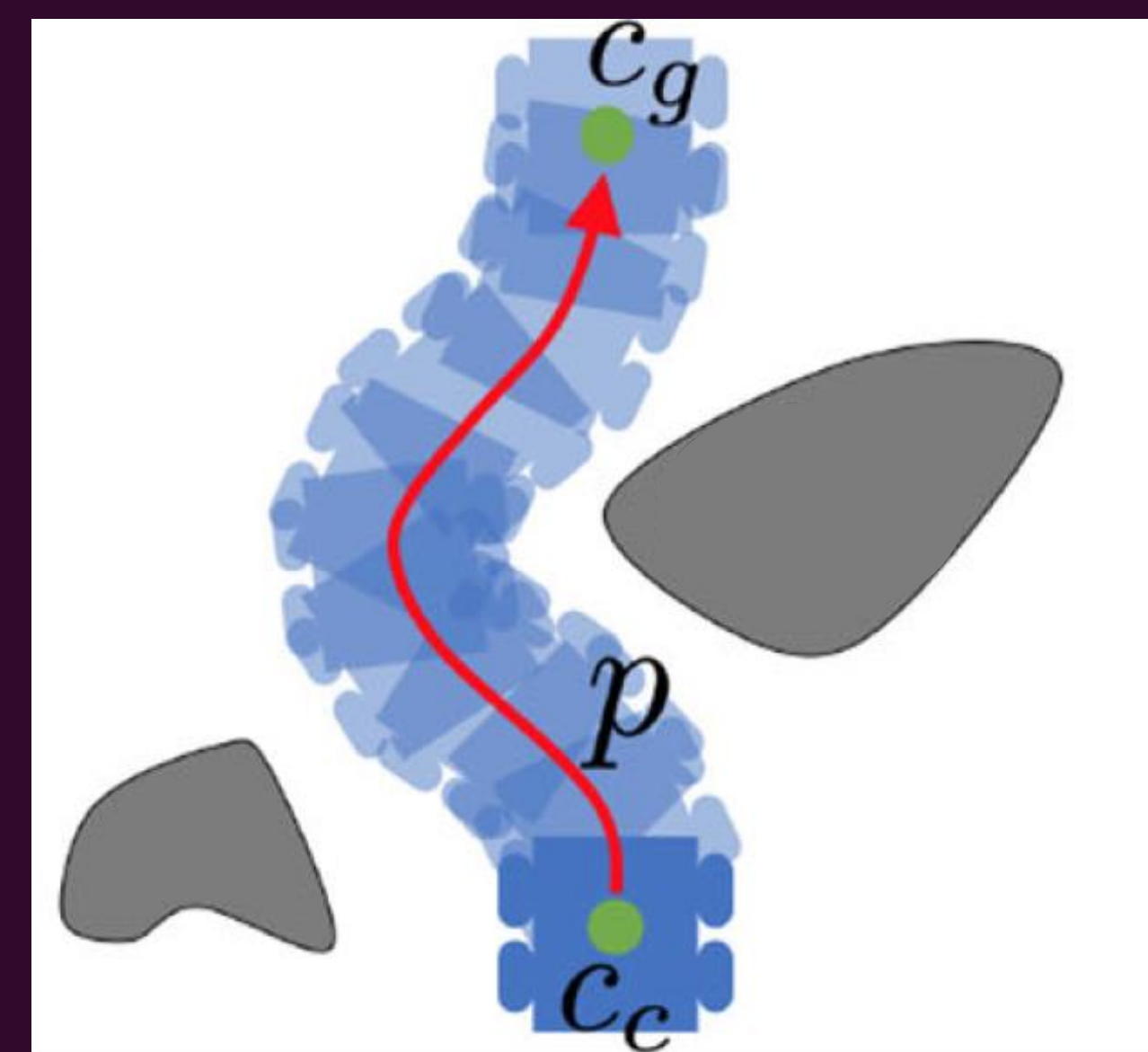
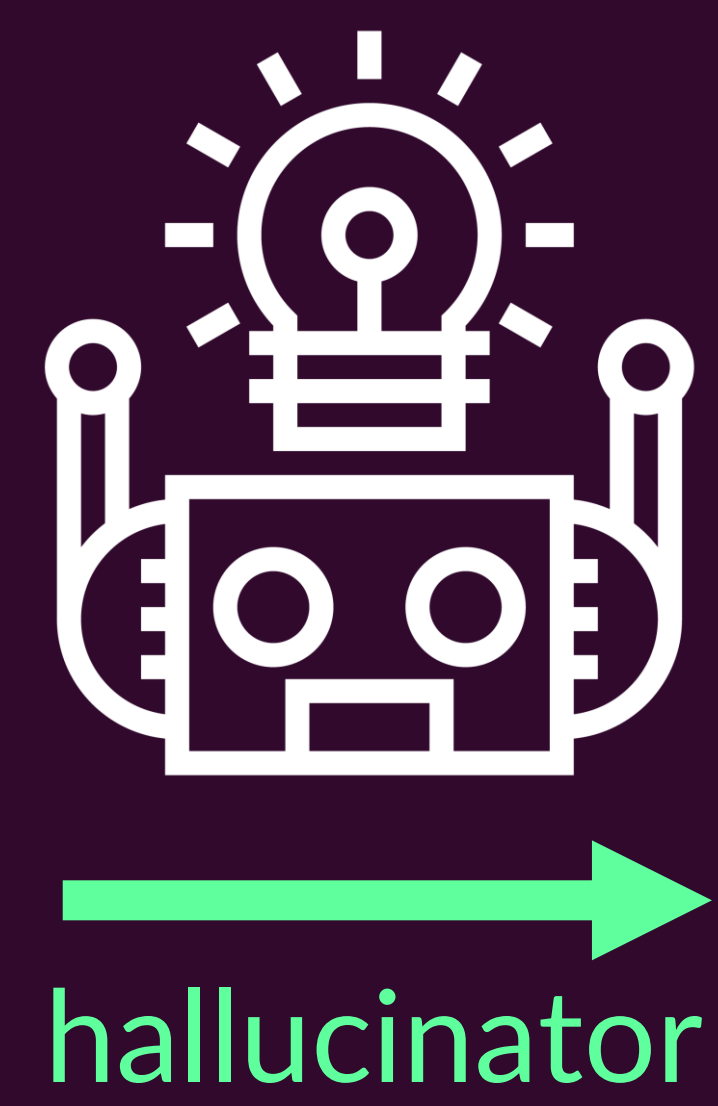
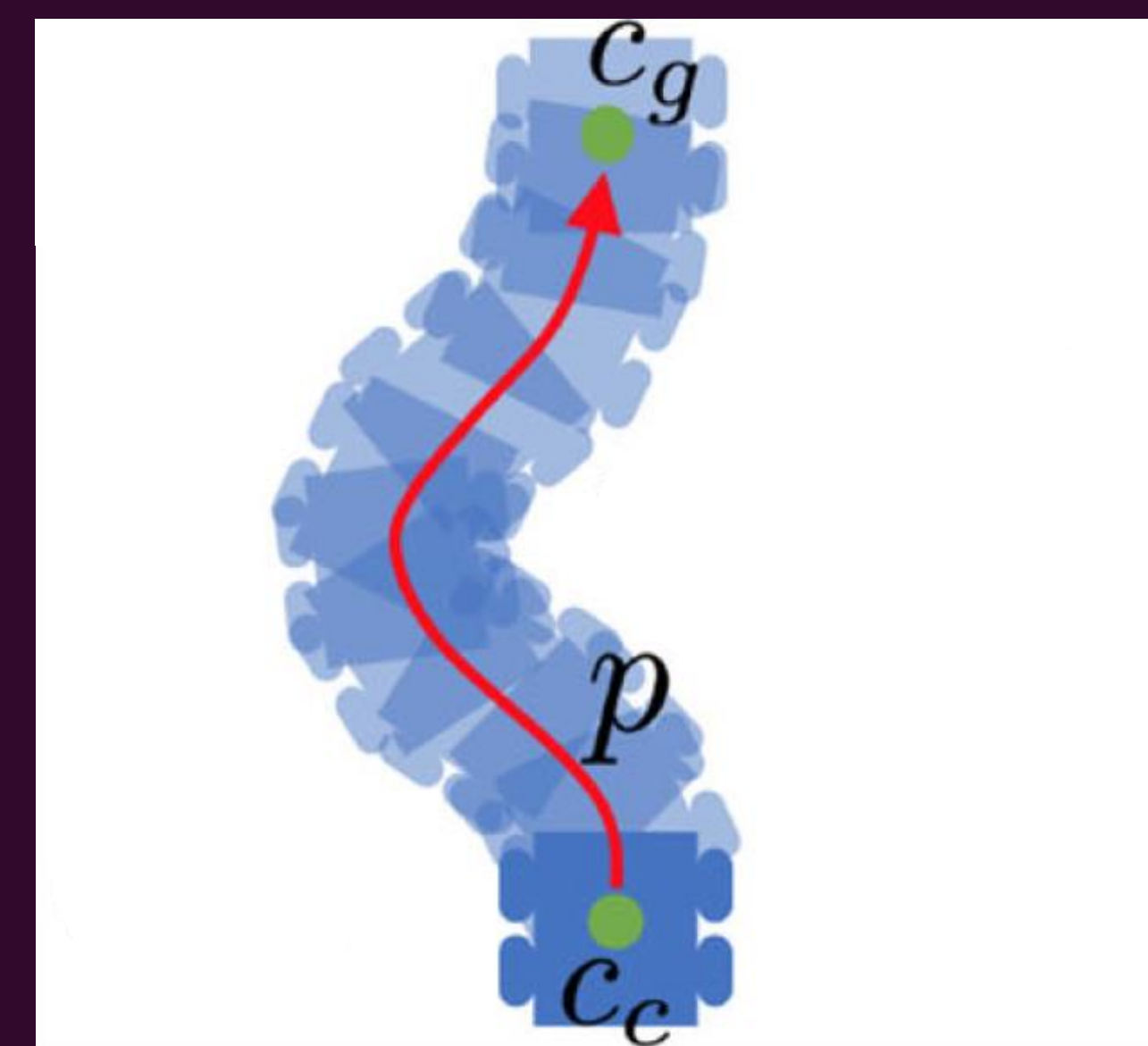


# Generate Cheap Training Data for Navigation by Hallucinating Obstacles

suboptimal plan collected safely in open space

hallucinated obstacles makes the same plan optimal

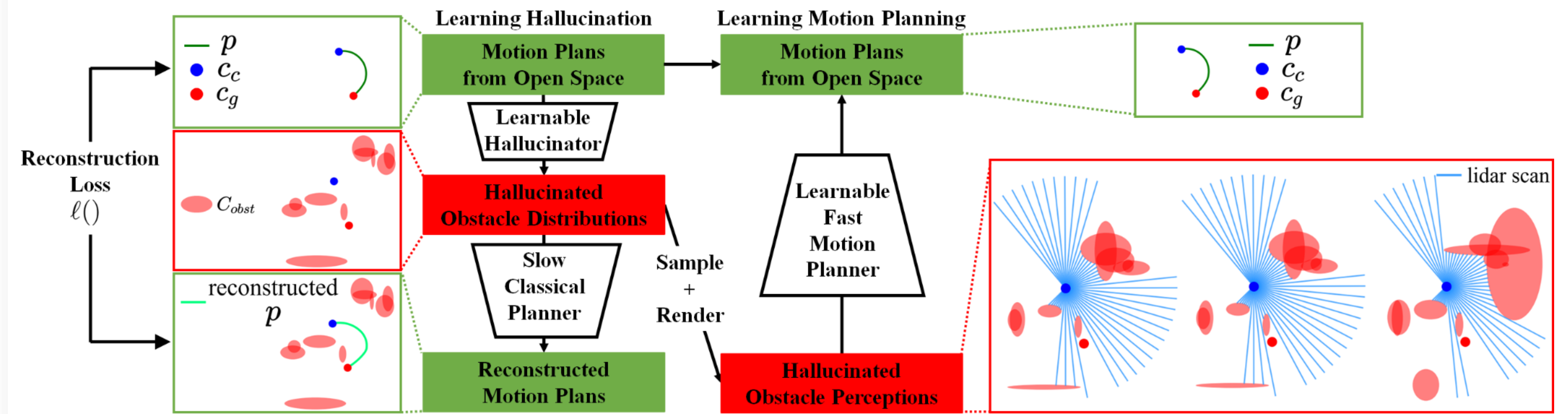


navigation learner

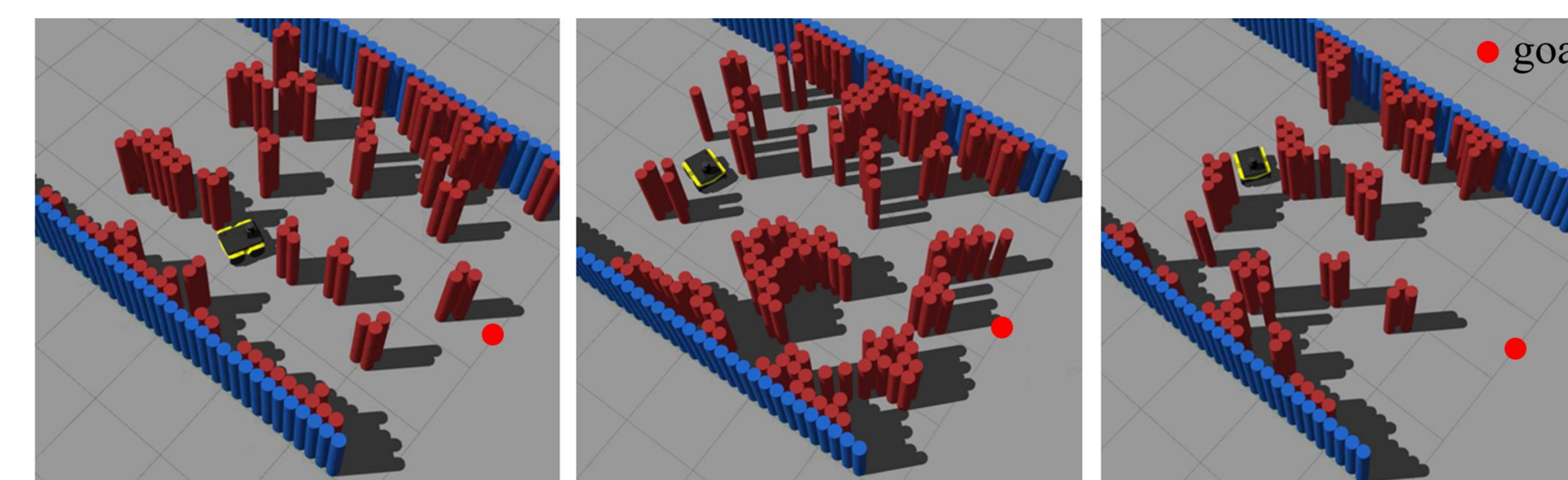
## Method

Our algorithm learns how to hallucinate obstacles with **self-supervised learning**.

Robot learns how to navigate with **cheap** and **safe** hallucinated demonstrations.



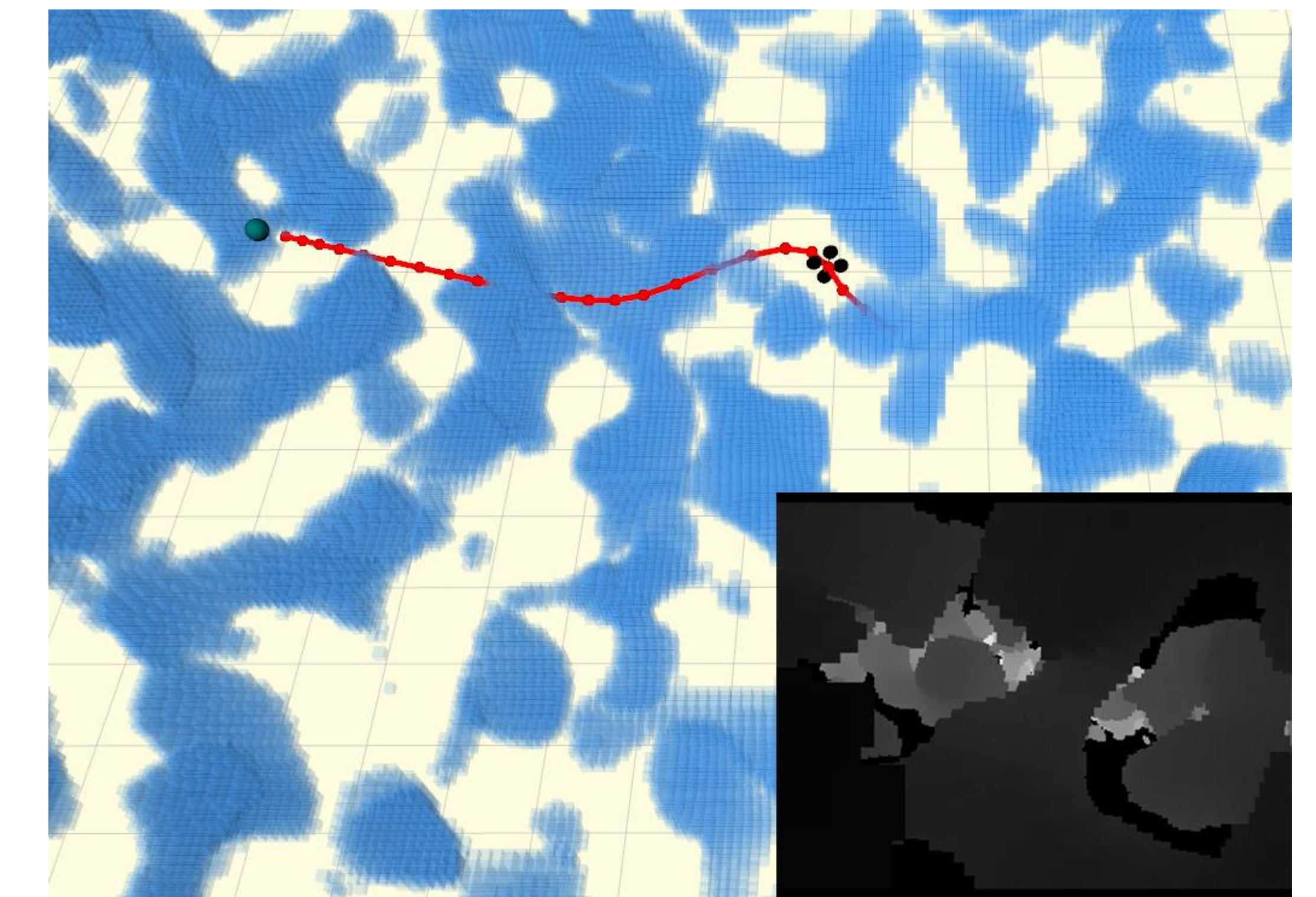
Our method **outperforms** previous hallucination techniques in 2D navigation.



DWA 2.0	Dataset	LfH	HLSD	LfLH
22.1±11.4s	0.4m/s	13.8±5.3s	13.2±7.9s	13.4±6.4s
	1.0m/s	∞	8.5±5.2s	8.3±3.8s
	2.0m/s	∞	∞	<b>8.1±5.4s</b>



Our method performs comparably with state-of-the-art 3D navigation planner.



Metrics	Ego-Planner	LfLH
Survival Time (s)	101.99±62.83	<b>192.87±161.37</b>
Survival Distance (m)	174.15±106.74	<b>213.07±172.98</b>
Path Optimality	<b>0.74</b>	0.56



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